

F.Y.B.Sc

SEM - II

KAVAYITRI BAHINABAI CHAUDHARI NORTH MAHARASHTRA UNIVERSITY

COMPUTER

CS - 202

CBCS PATTERN

```
    while (again) {  
        iN = -1;  
        again = false;  
        getline(cin, sInput);  
        system("cls");  
        stringstream(sInput) >> dblTemp;  
        ilength = sInput.length();  
        if (ilength < 4) {  
            again = true;  
            continue;  
        } else if (sInput[ilength - 3] != '.') {  
            again = true;  
            continue;  
        } while (++iN < ilength) {  
            if (isdigit(sInput[iN])) {  
                continue;  
            } if (iN == (ilength - 3)) {
```

C

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C PROGRAMMING LANGUAGE-II



Prof. Sanjay E. Pate

Dr. Rupali P. Patil

Anil R. Patil

As per U.G.C. Guidelines and on the basis of revised syllabus of
KAVAYITRI BAHINABAI CHAUDHARI
NORTH MAHARASHTRA UNIVERSITY
with effect from June, 2018, Also useful for all Universities.

F.Y.B.Sc. (CBCS) | CS-202 | Sem II

C PROGRAMMING-II

Text Book Development Committee

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COORDINATOR

Dr. S. N. Kotkar

Head, Dept. of Computer Science
S.S.V.P.S. P.R.Ghogare Science College, Dhule.

MEMBERS

Prof. Sanjay E. Pate

Dept. of Computer Science
Nanasaheb Y N Chavan Arts, Science and
Commerce College, Chalisgaon.

Dr. Rupali P. Patil

Dept. of Computer Science
S.S.V.P.S. P.R.Ghogare Science College,
Dhule.

Anil R. Patil

Dept. of Computer Science

S.T.Co.op. Soc. Arts, Science and Commerce College, Shahada.



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w.e.f. June 2018 (Semester System 60 + 40 Pattern)
Semester - II : CS-202 : C Programming - II

[H: 7]

Unit-1. Function

- 1.1 Function Introduction and Needs
- 1.2 Declaration and Prototypes
- 1.3 Function calling (Call by value, call by reference)
- 1.4 Function with return and Function with argument
- 1.5 Recursion
- 1.6 String Functions(strlen(), strcat(), strcmp(), strrrev(), strcpy())

[H: 7]

Unit -2. Pointers

- 2.1 Introduction
- 2.2 Address and arguments,
- 2.3 Declaration, accessing value through a pointer.
- 2.4 Operations on Pointers : Array and pointer, Function and pointer, pointer to pointer.
- 2.5 Dynamic memory allocation and releasing dynamically allocated memory

Unit -3. Structure and union

- 3.1 Introduction, declaration and accessing of structure & union
- 3.2 Nested structure.
- 3.3 Array of structure.

[H: 5]

Unit -4. Graphics

- 4.1 Introduction to Graphics in C
- 4.2 Graphics Functions : Initgraph(), putpixel(), line(), circle(), rectangle(), ellipse(), arc(), closegraph(), outtextxy(), setcolor(), setbgcolor(), bar().

[H: 5]

Unit -5. File handling in C

- 5.1 Concept of files, records, field,.
- 5.2 File processing - fopen(), fclose(), fprintf(), fscanf(), getc(), putc(), getw(), putw(), feof(), rewind(), fseek(), ftell(), fputs(), fgets().
- 5.3 Various modes of file opening and closing files.
- 5.4 Command line argument.

[H: 5]



CS - 202
C Programming - II

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FILE HANDLING IN C



**CBCS
PATTERN**

KAVAYITRI BAHINABAI CHAUDHARI NORTH MAHARASHTRA UNIVERSITY, JALGAON

AN
7082
S.Y.B.Sc. | CS 402 | SEM IV

PROGRAMMING IN C++ - II

Dr. S. D. Patil | Prof. K. C. Deshmukh

Prof. Anil R. Patil | Dr. B. H. Barhate



COMPUTER

Unit 1 : Constructors and Destructors

(L:06, M: 20)

- 3.1 Concept of Constructor.
- 3.2 Types of Constructor: Default Constructor, Parameterized Constructor, Copy Constructor.
- 3.3 Overloaded Constructors in a class.
- 3.4 Constructor with default arguments.
- 3.5 Destructors.

Unit 2 : Inheritance and Extending Classes

(L:10, M:20)

- 2.1 Introduction to Inheritance
- 2.2 Types of Inheritance
- 2.3 Derived Class Constructors
- 2.4 Benefits of inheritance in C++
- 2.5 This pointer.
- 2.6 Abstract class, pure virtual function

Unit 3 : Exception Handling

(L:4, M:14)

- 3.1 Concept of Exception Handling mechanism
- 3.2 Concept of try, throw and catch
- 3.3 Multiple catch statements
- 3.4 Standard Exception in C++

Unit 4 : Templates & Introduction to Standard Template Library

(L:04, M :18)

- 4.1 Basic of templates, Function templates, Class templates
- 4.2 Templates with multiple parameter
- 4.3 Introduction to STL,
- 4.4 Components of STL, Containers (Sequence, Associative & Derived)

Unit 5 : Working with Files

(L:06, M :18)

- 5.1 Introduction
- 5.2 Hierarchy of File Stream Classes.
- 5.3 Opening and Closing Files.
- 5.4 File modes
- 5.5 File Input/output with fstream class.

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Prashant Publications

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prashantpublication.jal@gmail.com

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PROGRAMMING IN C++ - II

S.Y.B.Sc. (CBCS) | CS-402 | Sem V

AN

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Text Book Development Committee

COORDINATOR

DR. S. N. KOTKAR

S. S. S. VP. Science College, Dhule

AUTHORS

DR. S. D. PATIL

Dept. of Computer Science,
Arts, Science & Commerce College,
Navapur

K. C. DESHMUKH

Head, Dept. of Computer Science,
Nanasaheb Y. N. Chavan Arts, Science &
Commerce College, Chalisgaon

ANIL R. PATIL

Dept. of Computer Science,
Institute of Management Research &
Development, Shahada

DR. B. H. BARHATE

Vice-Principal, Dept. of Computer Science,
P. O. Nahta Arts, Science &
Commerce College, Bhusawal



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Bachelor of Computer Application

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PROGRAMMING IN C

Dr. Hansraj M. Patil ■ Prof. Mrs. Sweta G. Phegade
Prof. Anil R. Patil



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SEM I - BCA-103
Bachelor of Computer Application
PROGRAMMING IN C - I



Text Book Development Committee
- COORDINATOR -

Prof. N. R. Katkar

Head, Department of Computer Management,
Nanansaheb Y.N. Chavan Arts, Science and Commerce College, Chalisgaon.

- AUTHORS -

Dr. Hansraj M. Patil

Director, STES's, Systel Institute of Management and Research, Dhule.

Prof. Mrs. Sweta G. Phegade

KCES'S Institute of Management and Research, Jalgaon.

Prof. Anil R. Patil

Department of Computer Application,
STCS, Institute of Management Research and Development, Shahada.



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Publications

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SEM I ■ BCA-103



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prashantpublication.jal@gmail.com

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SYLLABUS

Bachelor of Computer Applications (BCA)

Programming in C - I | Sem. I | BCA-103

w.e.f. Academic Year 2022-23 (Semester System 60 + 40 Pattern)

- Unit 1 : Preliminary Concepts** (10 L, 15 M)
- History of 'C' Programming language
 - Applications and Features
 - Concept of Structured Programming
 - ✓ Structure of C-program
 - ✓ Compilation, Execution and Debugging of C-program, Types of Errors
 - Introduction to IDE, Types of IDEs: Turbo C++, Textpad, DevCPP, Code block etc.
- Unit 2 : Basics of 'C' Program** (10 L, 15 M)
- C character set, Tokens : identifiers, keywords, Constants, Strings, Special Symbols and Operators
 - ✓ Variables, Data types and Qualifiers, Assignment statement, Comments
 - ✓ Input Output Statements (Standard and formatted)
 - ✓ Introduction and features of 'C' preprocessor Directives: #define, File inclusion (#include)
- Unit 3 : Operators and Expression** (10 L, 15 M)
- ✓ Operators – Arithmetic, Relational, Logical, Assignment, Increment-Decrement, Conditional Operator, Bitwise, Special Operator (Comma, size of), Operator hierarchy & associativity
 - Type Conversion – implicit and explicit.
- Unit 4 : Control Statements** (10 L, 15 M)
- ✓ If Statement, if-else Statement, nested if-else Statement, else-if ladder, Switch Statement
 - Break, continue and goto statements
 - Looping Concepts : While, do-while, for loop Nested loops Concept.
- Unit 5 : Arrays and Strings** (10 L, 15 M)
- ✓ Definition: Array: declaration and Initialization
 - Types of array (One Dimensional and Multidimensional)
 - Advantages and disadvantages of array
 - Applications of array
 - ✓ Strings, Standard library string function: strlen(), strcpy(), strcat(), strcmp() etc.
- Unit 6 : C Libraries** (10 L, 15 M)
- Introduction to C Programming Libraries : stdio.h, conio.h, stdlib.h, math.h, graphics.h, time.h, ctype.h.
 - Math.h - abs (), sqrt (), pow (), ceil (), floor ()
 - Time.h - getdate(), clock(), time(), difftime()
 - Ctype.h - islower(), isupper(), isalnum(), isdigit()
 - Stdlib.h - exit(), random()

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